



JESSICA
YUE CHE
INDUSTRIAL DESIGNER

Jessica Yue Che

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EDUCATION

ArtCenter College of Design

Pasadena, CA
Bachelor of Science, Product Design
2021-present

Walsh Jesuit High School

High School Diploma
2017-2021

RECOGNITION

ArtCenter's Provost's List (GPA 3.8 or higher)

2021-present

IDA Silver Award

2024

Design acquired by ResMed

2023

EXPERIENCE

Transportation (Interior) & CMF Designer in Volvo

Shanghai, China | August 18, 2024 - January 20, 2025
I researched, developed concepts, and refined designs to meet Volvo's standards, gaining hands-on experience in user-centered design and automotive interiors. I designed the initial concept, which was selected by my mentor and director, then refined it based on their feedback. I worked closely with modelers to prototype and render the final design.

Industrial Designer in Mocu Design

Hawthorne, CA | August 18 - December 7, 2023
I specialize in ideation, design conceptualization, precise 3D modeling, and captivating rendering, all driven by thorough research and informed insights. I have designed, prototyped, and refined innovative solutions that seamlessly merge functionality and aesthetics, delivering impactful, user-centric experiences.

CMF Designer in Techic Color & Trim

Shanghai, China | Feb 20, 2023 - April 25, 2023
I have hands-on experience in automotive Color, Material, and Finish (CMF) design, conducting in-depth research on sustainable materials and current technologies. Additionally, I excel in analyzing and comparing various CMF design approaches to ensure optimal outcomes.

Teacher Assistance in ArtCenter College of Design

Pasadena, CA | 2022 fall term & 2023 fall term
Sewing Lab & 3D Modeling (Solidworks)

SKILLS

Product Design

Prototyping with foam, wood, etc., Digital modeling, Manual & Digital sketching/ Rendering (Visualization), Design research, Concept development

Language

Mandarin (Native), English (Fluent)

Software

Solidworks, Keyshot, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Microsoft Softwares, Sketchbook, Procreate, Blender, Rhino, Figma, Gravity Sketch, CLO 3D

Others

Fine Art (sketch, oil painting, acrylic painting, watercolor...), Badminton, Video Editing, Copy Writing, Snowboarding